

The C.R.E.A.T.E. Faculty is an acronym for Computing, Robotics, Engineering, Art, Technology and Enterprise. We currently have ten teaching staff, with Curriculum Leaders for Art, Business Studies, Technology and Computing and a Learning Director with an overview across all subjects in the faculty. We are fortunate to have the services of three technicians working across the department and beyond.

As participants in our laptop scheme, all students at SGHS have ownership of their own laptop. We have a computer science specialist classroom together with a robotics workshop.

All subjects within CREATE maintain their individual identities within the faculty with staff and students benefiting from cross curricula conversation, the sharing of good practice and a team based mutual support system.

Students are bright and enthusiastic and are encouraged to maintain a very high standard of work, while developing the skills and creativity they need to be independent and self-regulated learners, preparing them for examination and future careers.

All subjects across the faculty are option choices at GCSE and are very popular amongst students. Students opt at the end of Year 9 and begin their two year GCSE journey in Year 10. Students in Computer Science follow the OCR J277 Computer Science for GCSE and OCR H446 Computer Science for A Level.

CREATE subjects are extremely successful, both at GCSE and A level with exceptional results in Computer Science, Art and Business. Students go on to study related subjects at degree level and beyond with many student alumni returning to give talks and participate in careers events to champion subjects across the faculty.

With a growing cohort of A level Computer Science students, 80% of the current Y13 have chosen to pursue Computer Science at university.